

TeachME Professional Development

Using Technology to Enhance Science Knowledge

1. What multifaceted impact does technology have on student engagement?

- A. Solely emotional engagement
 - B. Solely cognitive engagement
 - C. Primarily behavioral engagement
 - D. Behavioral, emotional, and cognitive engagement
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2. During an online class, a teacher encounters software glitches that disrupt the lesson. This situation exemplifies the challenge of:

- A. Technical Issues and Support
 - B. Digital Citizenship and Ethics
 - C. Resistance to Change
 - D. Pedagogical Integration
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3. Which platform allows students to create visually appealing posters for science projects and presentations?

- A. Google Docs
 - B. Flip
 - C. Padlet
 - D. PosterMyWall
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4. What does the tool "Google Docs" facilitate for collaborative science projects?

- A. Creating individual scientific reports
 - B. Collaborative data analysis in real time
 - C. Gamifying Science lessons
 - D. Use of scientific simulations
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5. What term is used to describe the gap in access to devices and high-speed internet among students?

- A. Digital Immersion
 - B. Technology Gap
 - C. Digital Divide
 - D. Tech Divide
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6. Which app transforms students' smartphones into scientific instruments for data collection and analysis?

- A. Science Journal
 - B. NASA App
 - C. Labster
 - D. TinkerCad
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7. How does technology influence student engagement behaviorally?

- A. By discouraging students from participating actively
 - B. By prompting students to invest more effort and time in learning activities
 - C. By isolating students from the learning process
 - D. Mainly by providing entertainment
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8. Mrs. Orion is struggling to integrate new technology into lessons effectively and align it with learning objectives. This challenge is related to:

- A. Privacy and Security
 - B. Resistance to Change
 - C. Digital Citizenship and Ethics
 - D. Pedagogical Integration
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9. Which app is designed as an interactive quiz and game-based learning platform suitable for various scientific subjects?

- A. Kahoot!
 - B. Labster
 - C. Tinkercad
 - D. WWF Free Rivers
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10. How does technology contribute to higher-order thinking in science education?

- A. By encouraging passive consumption of information
 - B. By limiting access to digital resources
 - C. By prompting critical reflection and analysis
 - D. By discouraging collaboration
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11. A group of students in Mr. Beid's class is found to be engaging in disrespectful online interactions and not adhering to copyright rules. This situation highlights the challenge of:

- A. Resistance to Change
- B. Digital Citizenship and Ethics
- C. Access and Equity

D. Pedagogical Integration

12. What is the primary purpose of SeeSaw in science education?

- A. To create virtual science labs
 - B. To encourage passive consumption of scientific content
 - C. To allow students to express themselves creatively and showcase their science projects
 - D. To replace traditional science textbooks
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13. Lunar Junior High neglects to update its security measures regularly, potentially compromising students' data. This scenario underscores the challenge of:

- A. Keeping Pace with Technological Advancements
 - B. Privacy and Security
 - C. Technical Issues and Support
 - D. Digital Citizenship and Ethics
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14. What role does technology play in improving academic achievement?

- A. It has no significant impact on academic achievement.
 - B. It leads to slightly better exam scores.
 - C. It consistently contributes to superior performance in various assessments.
 - D. Mainly, it improves students' social skills.
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15. What type of content does NewsForKids specifically curate for young readers, making it a valuable resource for elementary and middle school science instruction?

- A. News articles solely about engineering topics
 - B. News articles specifically curated for young readers
 - C. News articles related to politics
 - D. News articles for college-level science courses
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16. Students are working on a group science project, and they need to collaboratively organize their research findings, hypotheses, evidence, and conclusions. Which tool would best support this?

- A. Padlet
 - B. MindMeister
 - C. Labster
 - D. Tinkercad
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17. Mr. Kang wants to provide students with immersive virtual labs and hands-on experiences for subjects like biology, chemistry, and physics. Which tool offers virtual science labs for this purpose?

- A. Google Sites
 - B. Tinkercad
 - C. Science Journal
 - D. Labster
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18. Ms. Rana wants her 6th grade class to read age-appropriate news articles to engage with scientific topics, and she wants them all to read the same articles. However, she needs the articles to be available at various reading levels in order to be accessible for her students. Which platform should Ms. Rana choose?

- A. NewsForKids
 - B. Science Friday
 - C. Newsela
 - D. NASA App
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19. Why is the integration of technology considered invaluable in science education?

- A. To replace traditional teaching methods
 - B. To reduce student engagement
 - C. To limit access to information
 - D. To amplify student engagement and support academic success
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20. Which framework emphasizes aligning technology use with intended learning goals in science education?

- A. 3C's
 - B. The Triple E Framework
 - C. Digital Literacy Framework
 - D. EdTech Framework
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